

# NEZPERCE CITY COUNCIL

## AGENDA

**DATE OF MEETING: Monday, August 10, 2026,**

**TIME: 7:00 AM**

**PLACE:** City Hall, 606 Maple Street

### **CALL TO ORDER**

**Roll Call**

### **PLEDGE OF ALLEGIANCE**

### **PUBLIC COMMENT**

At this time, the mayor will call for any public comments on any subject, whether or not it is on the agenda, on any item(s) the public may wish to bring forward and discuss. **Please limit comments to three (3) minutes. The City Council does not take any action or make any decisions during public comment.** To request Council action during the business portion of a Council meeting, contact the City Clerk at least one week in advance of a meeting.

### **MINUTES**

1. Minute of the Meeting held on 07/15/2026 (Action Item)

### **BILLS AND CLAIMS**

1. Regular/Additional Bills and Payroll Disbursements (Action Item)

### **BUSINESS TO BE CONDUCTED**

1. Land App Update
2. Council Selection for Council Seat Vacancy Discussion (Action Item)
3. Zwygart Engagement letter for services (Action Item)
4. Ordinance 2026-4 Traffic Law applying to bicycles, e-bikes, etc. (Action Item)
5. Personnel Discussion
6. Surplus Recycle Bins – Ideas or Suggestions
7. Legion Hall - Ideas or Suggestions
8. Pickleball Court Improvements - Ideas or Suggestions

### **DEPARTMENTAL REPORTS**

1. Maintenance
2. Clerk
3. Fire Department
4. Code Enforcement

### **PUBLIC HEARING**

**TIME: 8:00 AM**

1. FYE 2027 Proposed Budget Review and Approve (Action Item)
2. Budget Ordinance 2026-6 – Review and Approve (Action Item)

### **COUNCIL COMMENT/OTHER**

### **ADJOURNMENT**

#### **Other/Upcoming Events:**

Upcoming Council Meetings: September 14 at 7:00 AM and October 13 at 5:30 PM

ICCTFOA: September 22-25

Lewis County Fair: October 1-4

Closures: September 7<sup>th</sup> and October 12<sup>th</sup>

*Americans with Disabilities Act Notice: The city council meeting room is accessible to persons with disabilities. If you need assistance, please contact City Hall at 208-937-1021 at least 48 hours prior to the meeting.*